



THE VC CUP

Table Tennis

Competition Rules

This competition will be conducted under the following rules.

1. Location

The Table Tennis competition will take place at the University of South Australia's City East Campus, inside Brookman Hall.

2. Time

The competition will be held between 12.00pm-2:00pm on Friday 9 June 2017.

3. Team size

3.1 Each school/unit may enter a maximum of two (2) teams; one staff and one student team.

3.2 Each team shall be made up of a minimum of 4 students or 4 staff members and a maximum of six (6) players.

3.3 There are no minimum or maximum number of male and female team members.

3.4 Each team must nominate/advise their players and playing order before each match to the opposing team.

4. Match Duration

4.1 All matches will be doubles matches, there will be four matches to complete a tie:

- Match 1: Team A Player 1 & 2 v Team B Player 1 & 2
- Match 2: Team A Player 3 & 4 v Team B Player 3 & 4
- Match 3: Team A Player 1 & 3 v Team B Player 1 & 3
- Match 4: Team A Player 2 & 4 v Team B Player 2 & 4

4.2 All matches will be one game to eleven (11) points.

4.3 Each person serves from the right hand side of the table and has 2 serves. For the serve, the ball must bounce in your area first then in the rectangle diagonally to where you are serving. Once you have served you rotate positions with your partner. Once the ball has been served, both players are to make returns until a point is scored. In doubles, each player on the same team must take turns to make the return.

4.4 The winning team will be determined by the team that accumulates the most matches in a tie. If both team's win two matches each, it will be determined by the team who has scored the most points.

5. Points score

5.1 Points for each overall team competition contest (tie) shall be awarded as follow:

- Winning team: 3 points
- Drawn match: 2 points
- Losing team: 1 point
- Forfeited team: 0 points

5.2 In the event of two or more teams having the same number of points at the conclusion of the preliminary round, the higher placed team will be decided when the first of the following criteria (applied in order) favours one team:

- Number of matches won during the competition
- Number of games won during the competition

6. Drawn Matches

6.1 If preliminary matches are drawn, both teams will be awarded two (2) points as per sect 5.1.

6.2 In the event that matches are drawn at the end of a finals match, the winner will be decided by a tie break match; each team can nominate one (1) player from the current match to compete in a singles match.

7. Forfeits

A forfeit will be declared ten (10) minutes after the scheduled start of play time where either team is unable to commence play.

8. Uniform Requirements

Teams are to select their own uniform and are not necessary for this competition.

9. Team Duties

9.1 The duty team will be required to complete the scorecard and hand it to the event organiser at the completion of each match.

9.2 The person fulfilling the team duty requirements can be any competent person associated with that team and does not necessarily have to be a player eg. Team manager.

10. Presentations

Presentations shall be conducted at the conclusion of the competition.