



THE VC CUP

Ultimate Competition Rules

1. Location

The Ultimate competition will take place at the University of South Australia's Mawson Lakes Campus, soccer field.

2. Time

The competition will be held between 12:00pm-2:00pm on Friday 20 October 2017.

3. Team size

3.1 Each school/unit may enter a maximum of two (2) teams; one staff and one student team or a mixed team of staff and students.

3.2 Each team shall be made up of a minimum of five (5) players with a maximum of ten (10) players. With a stall-count of 7 seconds rather than 10.

3.3 There are no minimum or maximum numbers of male and female team members.

4. Substitutions

Teams may make unlimited substitutions, only after a goal is scored and before the next pull.

5. Game Time/Duration

5.1 All games will be capped at 7 points or 20 minutes with 5 minutes for half time.

5.2 Half time is taken when one team reaches 4 points.

5.3 No time outs allowed

Please note: This may change depending on the number of teams entered, due to time restrictions of the competition.

6. Points score

6.1 Points for each match shall be awarded as follow:

- Winning team: 3 points
- Drawn team: 2 points
- Losing team : 1 point
- Forfeited team: 0 points

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6.2 In the event that two or more teams have the same number of points at the completion of the preliminary rounds, the higher placed team(s) will be decided when the first of the following criteria in order, favours one team:

- a) Number of games won
- b) Goal difference
- c) Goals scored per game
- d) Each team nominates one player to throw one disc from behind the goal line to the far brick point on the playing field. Throwing order is determined randomly by disc toss or otherwise. Teams are ranked in order by the distance from the resting place of each disc to the brick point, from closest to furthest.

7. Forfeits

- 7.1** A forfeit will be declared ten (10) minutes after the scheduled start of play time where either team is unable to commence play.
- 7.2** The forfeit score is 7 points to nil (0).

8. Uniform requirements

- 8.1** Teams are to select their own uniform. Bibs will be provided if teams do not have a uniform or uniforms clash with the opposing team.
- 8.2** Cleats are permitted, however players must not use any cleats which have any metal exposed.
- 8.3** A competitor must not use equipment or wear anything that is dangerous to him/herself or another competitor (including any kind of jewellery).
- 8.4** Long or sharp fingernails are to be trimmed short.
- 8.5** Mouth guards are strongly recommended for all sports where there is a potential for collision.

9. Team Duties

- 9.1** Team duty requirements for Ultimate are one person from each team competing in the current match will be required to assist with timing and scoring.
- 9.2** The person fulfilling the team duty requirements can be any competent person associated with that team and does not necessarily have to be a player e.g. team manager.

10. Presentations

Presentations shall be conducted at the conclusion of the competition.